

Offensive Playbook

Passing Game: Smash / Smash Sluggo (80 Series)

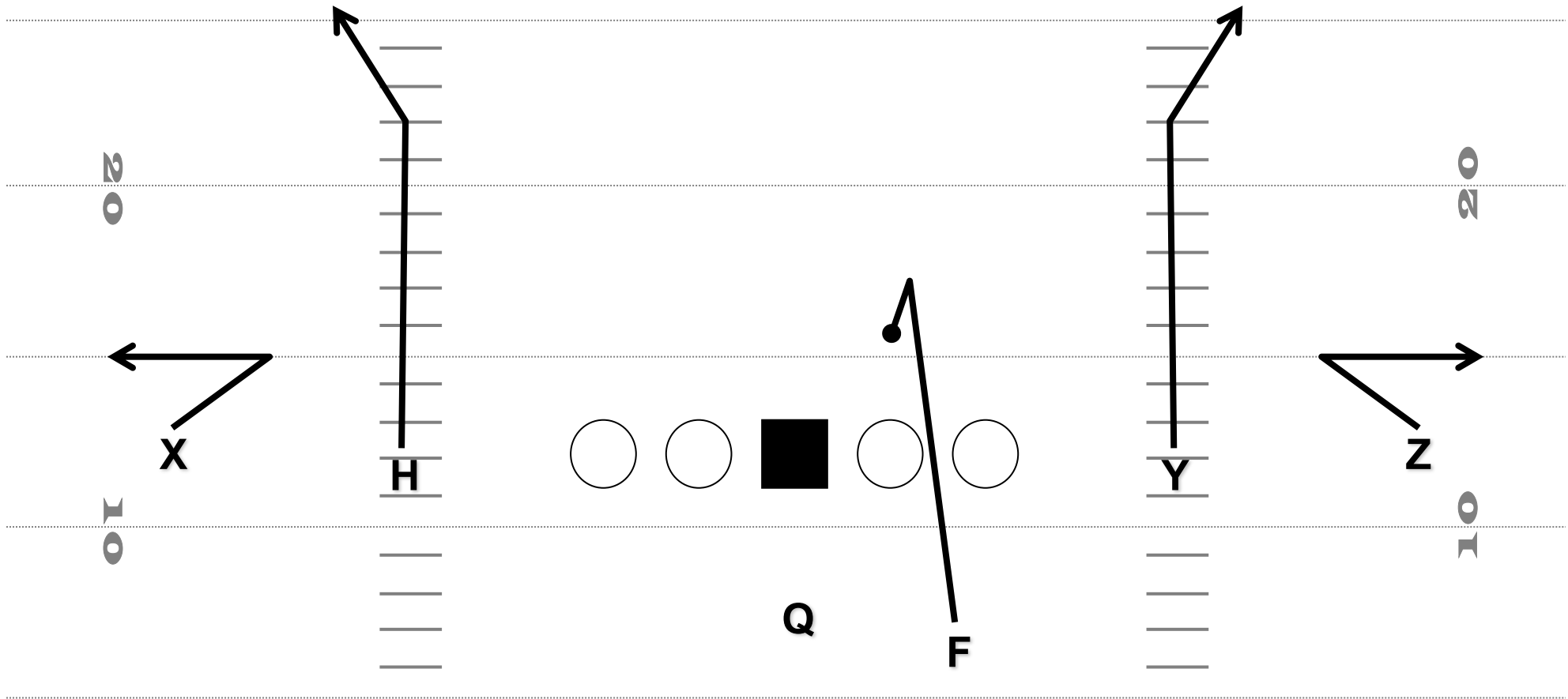


Smash

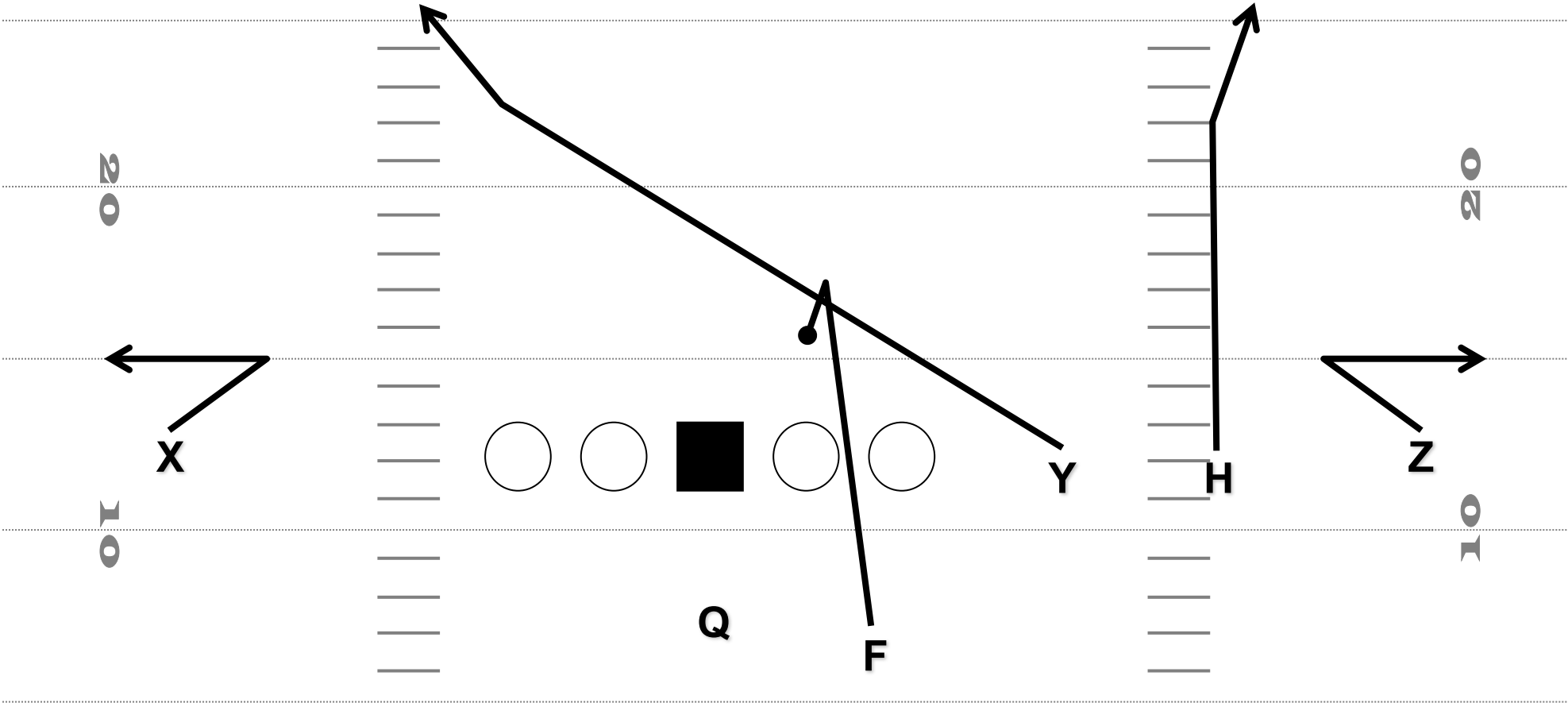
OSR Pivot / ISR Corner

Position	Base Rules
X/Z	<ul style="list-style-type: none">▪ Line up 1 yard closer in than normal.▪ Slant route off the LOS, then pivoting <i>toward the LOS</i>, snap flat outside.▪ Sell the slant with your head and shoulder pads. (Heavy stick and nod.)
H/Y	<ul style="list-style-type: none">▪ 10-Yard Corner route. Inside the 25, aim for the back pylon. Outside the 25, aim for the front pylon.▪ In Trips: #3 is the #2 on the other side. Get to where you would end up as the #2 on that side.
F	<ul style="list-style-type: none">▪ Checkdown receiver.
QB	<ul style="list-style-type: none">▪ 80-Series (drop-back) pass.▪ Pick a side. Read the CB for the Pivot/Corner to the Checkdown.

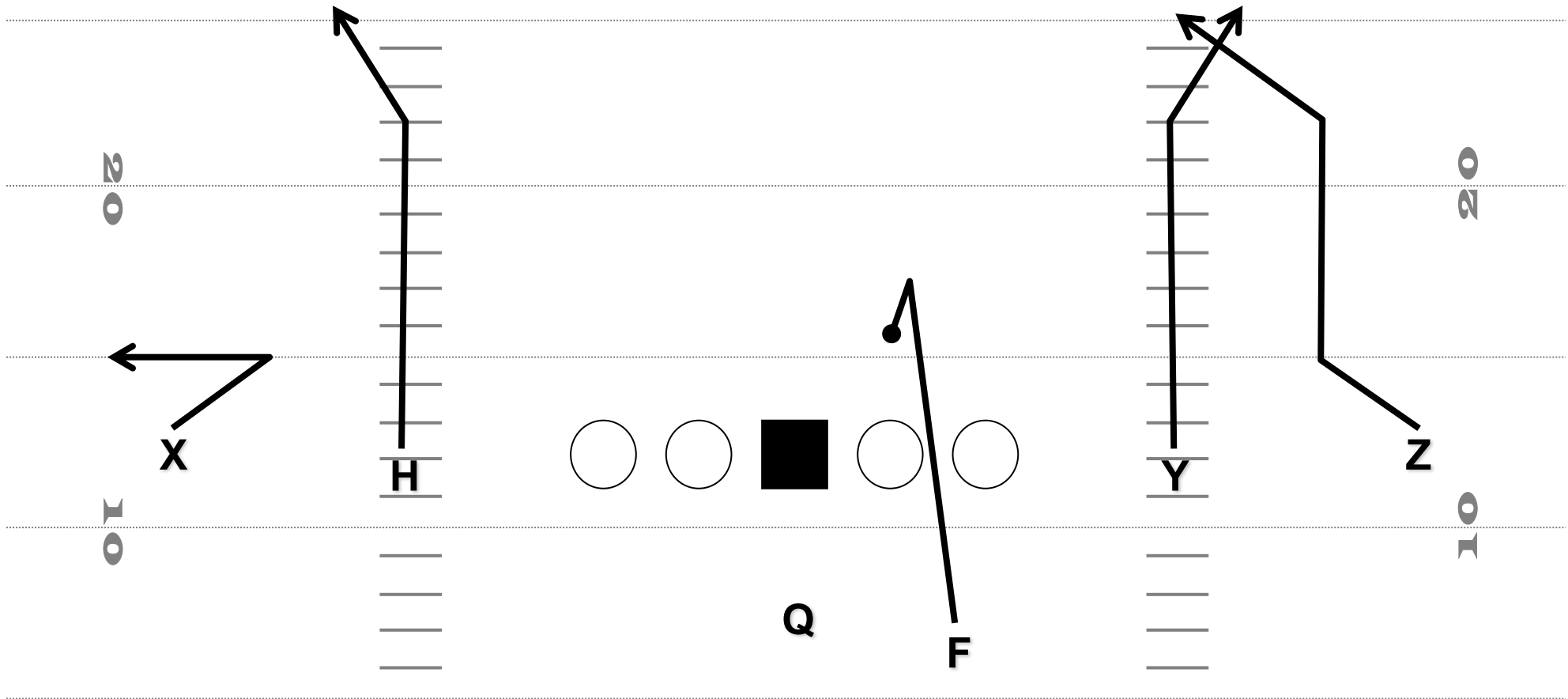
Ace 80 Smash



Jag 80 Smash



Ace 80 Smash Z Sluggo



Sluggo = Slant & Go route to 10 yards, then cut to a post under the Corner route.