Offensive Playbook

Passing Game: Squeeze (90 Series) Squeeze, Pivot, Denver, Bench, Slade



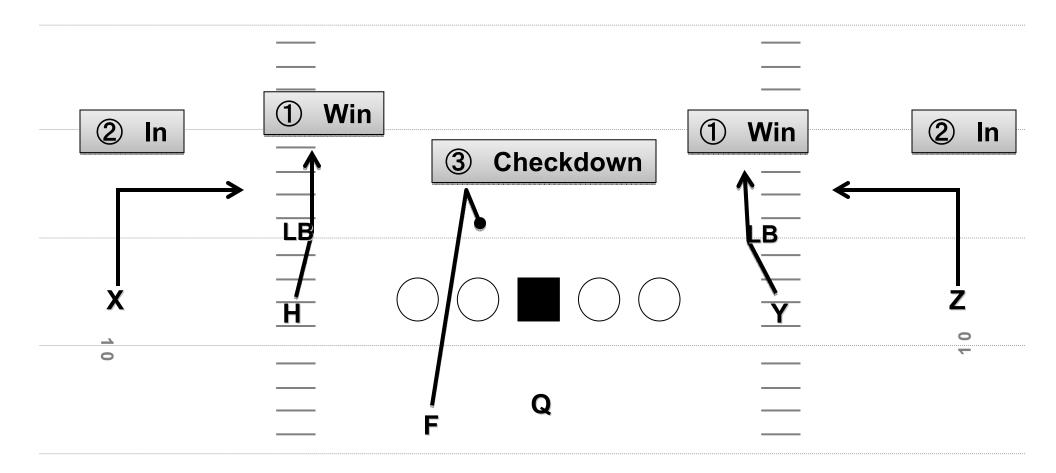
Squeeze

In-Out on the hole defender. Force him to make a choice.

Position	Base Rules
OSR	■ 5-yard In route.
ISR	 Win Route. Run through the inside armpit of the first defender inside the widest defender within 10 yards from the line of scrimmage. Once even, get lean & stay skinny. Stay out of the box. Look for the ball coming fast immediately after clearing the coverage. If the defender widens, widen to his inside shoulder, looking for the ball. In Trips: #3 WR (counting outside in) is responsible for the #2 WR route on the opposite side. Get across the field fast and turn it up on the hash.
F	Checkdown receiver.
QB	 90-Series (quick) pass. Catch and throw. Read Progression: Win – In – Checkdown. Choose a side pre-snap based on best grass. Read the hole defender. If he touches the ISR, drive the ball to the In route. If he widens, throw the Win. In Trips: Pre-Snap: Read the isolated WR (gift if poorly covered) & #3 WR. Post-Snap: Win – In – Checkdown

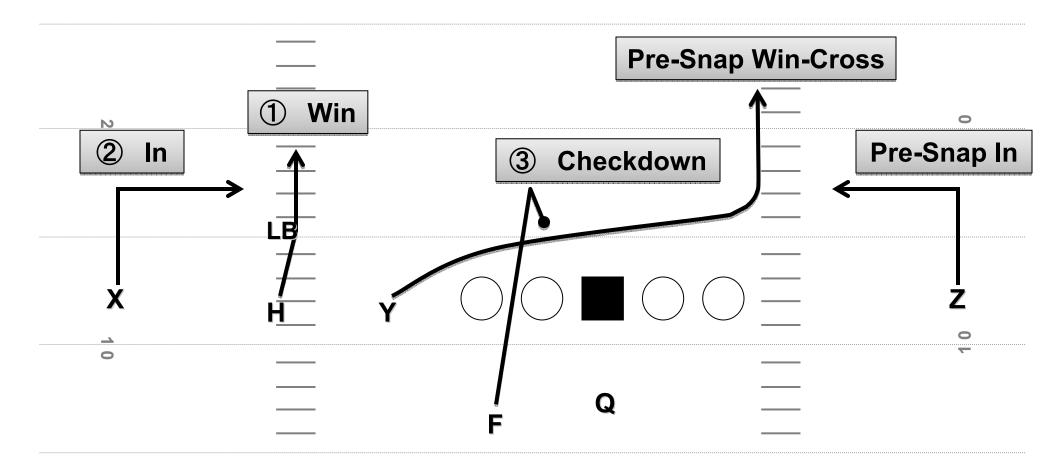


Ace 91 Squeeze





Jag Left 91 Squeeze





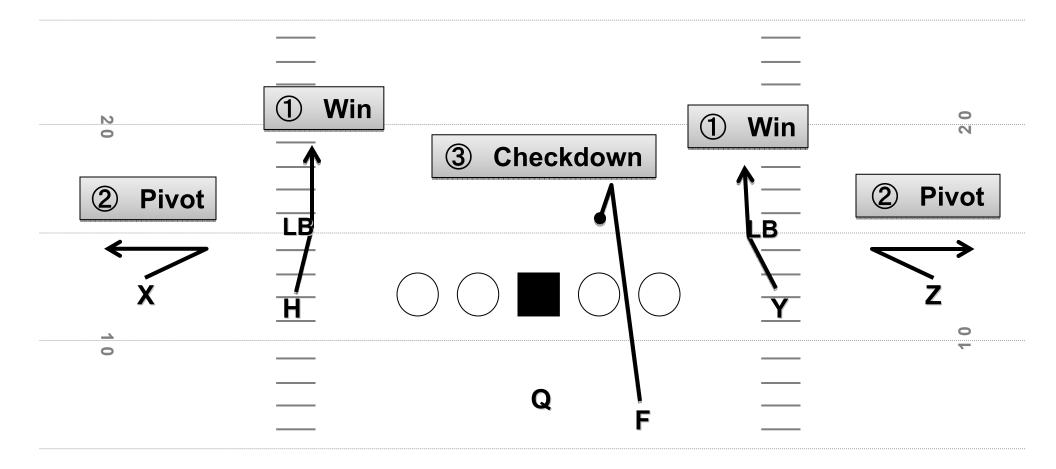
Pivot

Squeeze with OSR Pivot route.

Position	Base Rules
OSR	 Line up 1 yard closer in than normal. Slant route off the LOS, then pivoting toward the LOS, snap flat outside. Sell the slant with your head and shoulder pads. (Heavy stick and nod.)
ISR	 Win Route. Run through the inside armpit of the first defender inside the widest defender within 10 yards from the line of scrimmage. Once even, get lean & stay skinny. Stay out of the box. Look for the ball coming fast immediately after clearing the coverage. If the defender widens, widen to his inside shoulder, looking for the ball. In Trips: #3 WR (counting outside in) is responsible for the #2 WR route on the opposite side. Get across the field fast and turn it up on the hash.
F	Checkdown receiver.
QB	 90-Series (quick) pass. Catch and throw. Read Progression: Win – Pivot – Checkdown. Choose a side pre-snap based on best grass. Read the hole defender. If he touches the ISR, drive the ball to the In route. If he widens, throw the Win. In Trips: Pre-Snap: Read the isolated WR (gift if poorly covered) & #3 WR. Post-Snap: Win – Pivot – Checkdown

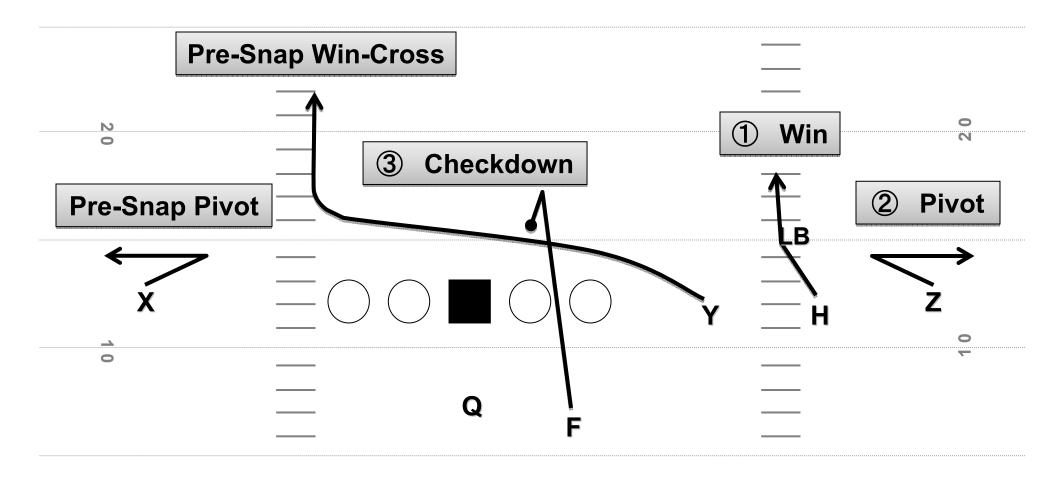


Ace 90 Pivot



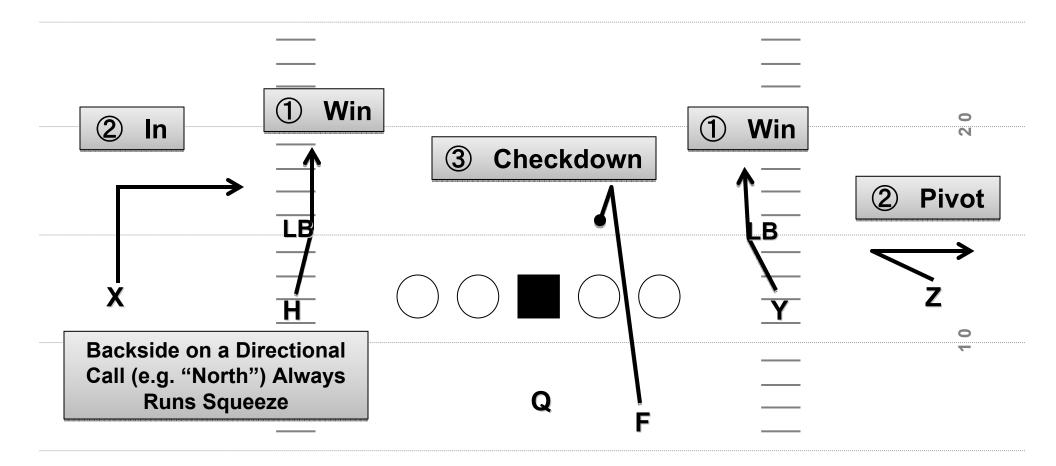


Jag 90 Pivot





Ace 90 North Pivot





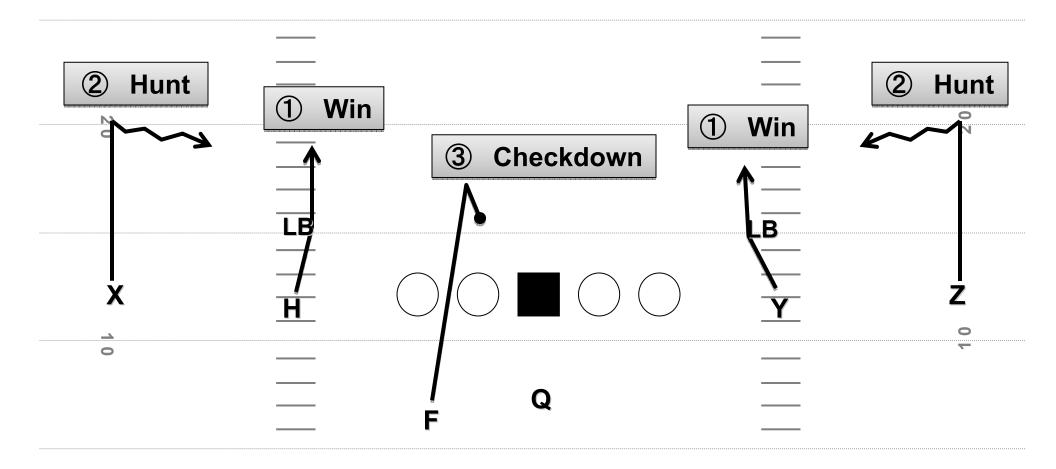
Denver

Squeeze with OSR Hunt route.

Position	Base Rules
OSR	 7- to 10-yard Hunt route. If you don't get the ball off your cut, work into the QB's vision, hunting for open grass.
ISR	 Win Route. Run through the inside armpit of the first defender inside the widest defender within 10 yards from the line of scrimmage. Once even, get lean & stay skinny. Stay out of the box. Look for the ball coming fast immediately after clearing the coverage. If the defender widens, widen to his inside shoulder, looking for the ball. In Trips: #3 WR (counting outside in) is responsible for the #2 WR route on the opposite side. Get across the field fast and turn it up on the hash.
F	Checkdown receiver.
QB	 90-Series (quick) pass. Catch and throw. Read Progression: Win – Hunt – Checkdown. Choose a side pre-snap based on best grass. Read the hole defender. If he touches the ISR, drive the ball to the In route. If he widens, throw the Win. In Trips: Pre-Snap: Read the isolated WR (gift if poorly covered) & #3 WR. Post-Snap: Win – Hunt – Checkdown

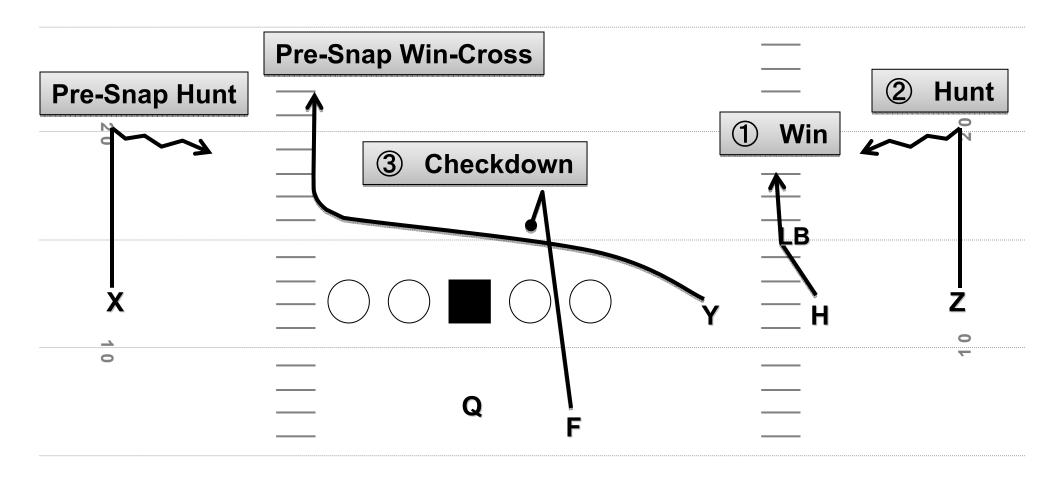


Ace 91 Denver





Jag 90 Denver





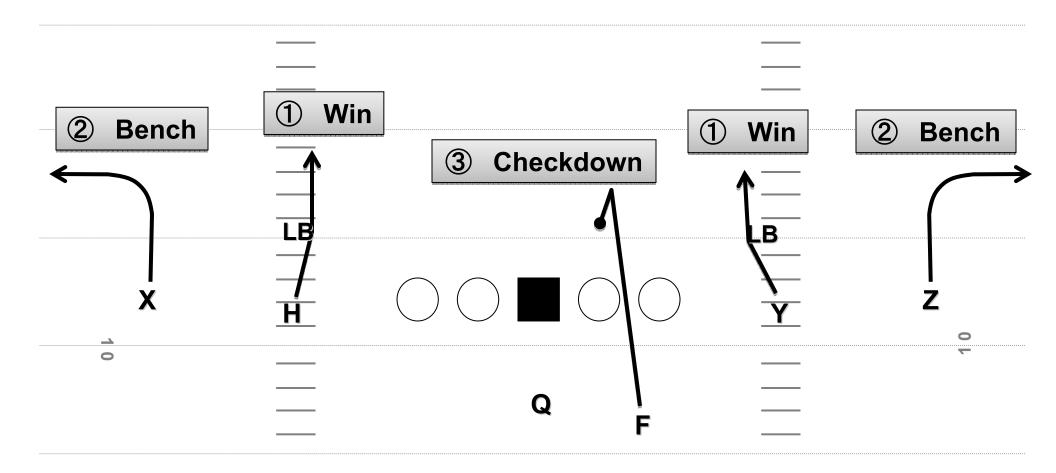
Bench

Squeeze with OSR Bench (Speed Out) route.

Position	Base Rules
OSR	 Line up 1 yard closer in than normal. 6-yard Speed Out (Bench) route.
ISR	 Win Route. Run through the inside armpit of the first defender inside the widest defender within 10 yards from the line of scrimmage. Once even, get lean & stay skinny. Stay out of the box. Look for the ball coming fast immediately after clearing the coverage. If the defender widens, widen to his inside shoulder, looking for the ball. In Trips: #3 WR (counting outside in) is responsible for the #2 WR route on the opposite side. Get across the field fast and turn it up on the hash.
F	Checkdown receiver.
QB	 90-Series (quick) pass. Catch and throw. Read Progression: Win – Bench – Checkdown. Choose a side pre-snap based on best grass. Read the hole defender. If he touches the ISR, drive the ball to the In route. If he widens, throw the Win. In Trips: Pre-Snap: Read the isolated WR (gift if poorly covered) & #3 WR. Post-Snap: Win – Bench – Checkdown

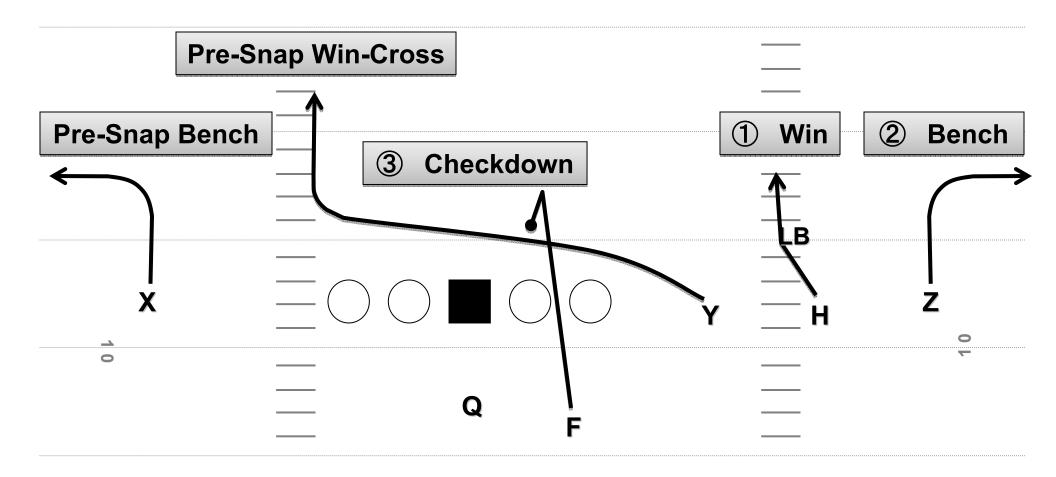


Ace 90 Bench





Jag 90 Bench





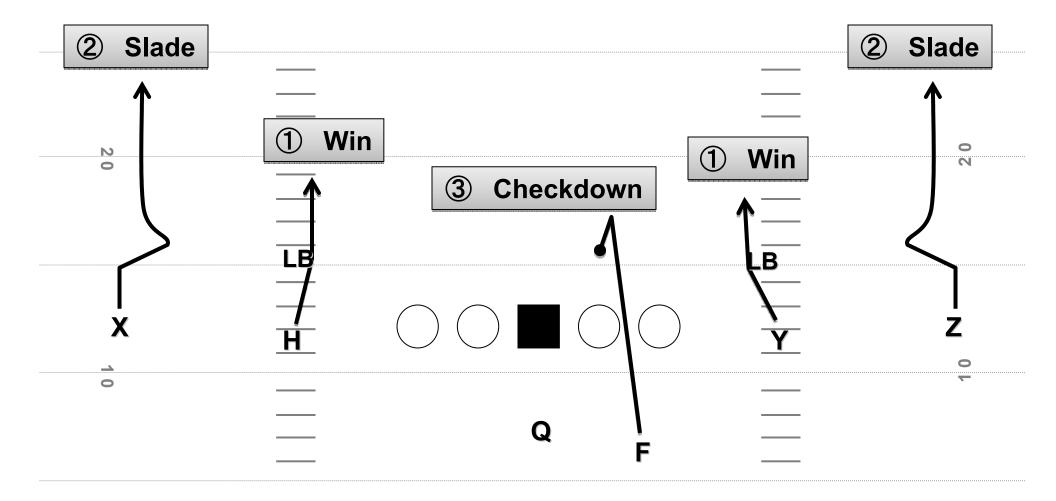
Slade

Squeeze with OSR Slade (slant/fade) route.

Position	Base Rules
OSR	 3-steps off LOS, 3-step hard Slant (sell it), then snap it into a Fade route behind the defender.
ISR	 Win Route. Run through the inside armpit of the first defender inside the widest defender within 10 yards from the line of scrimmage. Once even, get lean & stay skinny. Stay out of the box. Look for the ball coming fast immediately after clearing the coverage. If the defender widens, widen to his inside shoulder, looking for the ball. In Trips: #3 WR (counting outside in) is responsible for the #2 WR route on the opposite side. Get across the field fast and turn it up on the hash.
F	Checkdown receiver.
QB	 90-Series (quick) pass. Catch and throw. Read Progression: Win – Slade – Checkdown. Choose a side pre-snap based on best grass. Read the hole defender. If he touches the ISR, drive the ball to the In route. If he widens, throw the Win. In Trips: Pre-Snap: Read the isolated WR (gift if poorly covered) & #3 WR. Post-Snap: Win – Slade – Checkdown



Ace 90 Slade





Jag Left 91 Slade

